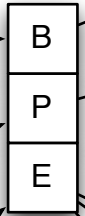


Original Scene Graph  
Database

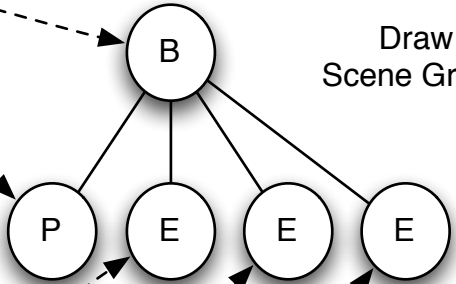
BACK  
SG  
xmlfile

PLAYER  
SG  
xmlfile

ENEMY  
SG  
xmlfile



Draw  
Scene Graph



Copy

Copy

Copy

Copy

Copy

