

```
__code cs(int retval, __code(*ret)(int, void *), void *env){  
    goto ret(n, env);  
}
```

```
int func (){  
    goto cs(1, __return, __environment);  
    return 0;  
}
```

```
int caller (){  
    int retval;  
    retval = func(); // retval should be 1.  
}
```