

QueueStore's Nodes

main

QueueStore
(RBTre)

key:A
(Queue)

key:B
(Queue)

Pattern:
Take(key:A)

get(key:A)

Serch & Take(key:A)

goto next(Data, ...)

goto next(Data, ...)

Pattern:
Put(key:B)

get(key:B)

Serch & Put(key:B)

goto next(...)

